

Achieving the ultimate performance with KVM

Venko Moyankov at European Cloud Infrastructure & CloudStack User Day London, 2019-10

Why performance

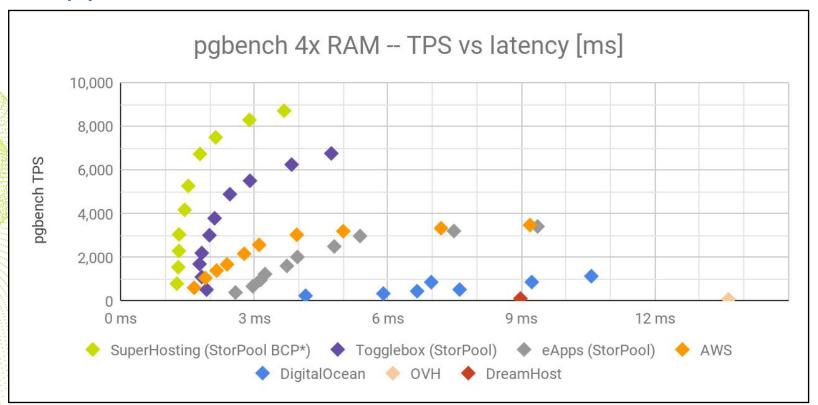
 Better application performance -- e.g. time to load a page, time to rebuild, time to execute specific query

Happier customers (in cloud / multi-tenant environments)

 ROI, TCO - Lower cost per delivered resource (per VM) through higher density



Why performance





Agenda

- Hardware
- Compute CPU & Memory
- Networking
- Storage



Usual optimization goal

- lowest cost per delivered resource
- fixed performance target
- calculate all costs power, cooling, space, server, network, support/maintenance

Example: cost per VM with 4x dedicated 3 GHz cores and 16 GB RAM

Unusual

- Best single-thread performance I can get at any cost
- 5 GHz cores, yummy:)



| | А | В | С | D | Е | F | G | Н | T | J | К |
|----|---------|---------|------------------|-------------------------------|-----------------------|---------|-------|-------------------------------------|-----------------------------------|---------------------------|----------------|
| 1 | Brand = | Model = | releas e date | ark.inte I.com = status | release price (\$) | Cores = | TDP = | All-Core Turbo Clock (GHz) | Selected 1S or 2S = or 4S ? | Total \$ per = core | Total \$/GHz = |
| 2 | Gold | 6222V | May 2019 | Launched | \$1,600 | 20 | 115 | 2.4 | 2S | \$290 | \$121 |
| 3 | Silver | 4216 | April 2019 | Launched | \$1,002 | 16 | 100 | 2.7 | 2S | \$296 | \$110 |
| 4 | Gold | 6230 | April 2019 | Launched | \$1,894 | 20 | 125 | 2.8 | 2S | \$308 | \$110 |
| 5 | Gold | 6230T | May 2019 | Launched | \$1,988 | 20 | 125 | 2.8 | 2S | \$313 | \$112 |
| 6 | Gold | 6230N | May 2019 | Launched | \$2,046 | 20 | 125 | 2.9 | 2S | \$316 | \$109 |
| 7 | Gold | 5220 | April 2019 | Launched | \$1,555 | 18 | 125 | 2.7 | 2S | \$317 | \$117 |
| 8 | Gold | 6262V | May 2019 | Launched | \$2,900 | 24 | 135 | 2.5 | 2S | \$317 | \$127 |
| 9 | Gold | 5220T | May 2019 | Launched | \$1,727 | 18 | 105 | 2.7 | 2S | \$321 | \$119 |
| 10 | Gold | 5218T | May 2019 | Launched | \$1,349 | 16 | 105 | 2.7 | 2S | \$321 | \$119 |
| 11 | Gold | 5218N | April 2019 | Launched | \$1,375 | 16 | 105 | 3.0 | 2S | \$323 | \$108 |
| 12 | Gold | 5218 | April 2019 | Launched | \$1,273 | 16 | 125 | 2.8 | 2S | \$323 | \$115 |
| 13 | Gold | 5218B | April 2019 | Launched | \$1,273 | 16 | 125 | 2.8 | 2S | \$323 | \$115 |
| 14 | Gold | 6238 | May 2019 | Launched | \$2,612 | 22 | 140 | 2.8 | 2S | \$329 | \$118 |
| 15 | Gold | 6238T | April 2019 | Launched | \$2,742 | 22 | 125 | 2.7 | 2S | \$331 | \$123 |
| 16 | Silver | 4214 | April 2019 | Launched | \$694 | 12 | 85 | 2.7 | 2S | \$333 | \$123 |
| 17 | Gold U | 6209U | May 2019 | Launched | \$1,350 | 20 | 125 | 2.8 | 1S | \$339 | \$121 |
| 18 | Silver | 4214Y | April 2019 | Launched | \$768 | 12 | 85 | 2.7 | 2S | \$340 | \$126 |
| 19 | Gold | 5220S | May 2019 | Launched | \$2,000 | 18 | 125 | 2.7 | 2S | \$343 | \$127 |
| 20 | Gold | 6252 | April 2019 | Launched | \$3,655 | 24 | 150 | 2.8 | 2S | \$354 | \$126 |
| 21 | Gold U | 6210U | May 2019 | Launched | \$1,500 | 20 | 150 | 3.2 | 1S | \$355 | \$111 |
| 22 | Gold | 6252N | May 2019 | Launched | \$3,984 | 24 | 150 | 3.0 | 2S | \$368 | \$123 |
| 23 | Silver | 4210 | April 2019 | Launched | \$501 | 10 | 85 | 2.7 | 2S | \$371 | \$137 |
| 24 | Gold | 6248 | April 2019 | Launched | \$3,072 | 20 | 150 | 3.2 | 2S | \$378 | \$118 |
| 25 | Gold | 6240 | April 2019 | Launched | \$2,445 | 18 | 150 | 3.3 | 2S | \$378 | \$115 |
| | | | | | | | | | | | |



Intel

lowest cost per core:

- Xeon Gold 6222V 20 cores @ 2.4 GHz lowest cost per 3GHz+ core:
 - Xeon Gold 6210U 20 cores @ 3.2 GHz
 - Xeon Gold 6240 18 cores @ 3.3 GHz
 - Xeon Gold 6248 20 cores @ 3.2 GHz

AMD

- EPYC 7702P 64 cores @ 2.0/3.35 GHz lowest cost per core
- EPYC 7402P 24 cores / 1S low density
- EPYC 7742 64 cores @ 2.2/3.4GHz x 2S max density



Form factor

from



to





- firmware versions and BIOS settings
- Understand power management -- esp. C-states, P-states, HWP and "bias"
 - Different on AMD EPYC: "power-deterministic",
 "performance-deterministic"
- Think of rack level optimization how do we get the lowest total cost per delivered resource?



Agenda

- Hardware
- Compute CPU & Memory
- Networking
- Storage



Tuning KVM

RHEL7 Virtualization_Tuning_and_Optimization_Guide link

https://pve.proxmox.com/wiki/Performance_Tweaks

https://events.static.linuxfound.org/sites/events/files/slides/CloudOpen2013 Khoa Huynh v3.pdf

http://www.linux-kvm.org/images/f/f9/2012-forum-virtio-blk-performance-improvement.pdf

http://www.slideshare.net/janghoonsim/kvm-performance-optimization-for-ubuntu

... but don't trust everything you read. Perform your own benchmarking!



CPU and Memory

Recent Linux kernel, KVM and QEMU

... but beware of the bleeding edge

E.g. qemu-kvm-ev from RHEV (repackaged by CentOS)

tuned-adm virtual-host tuned-adm virtual-guest



CPU

Typical

- (heavy) oversubscription, because VMs are mostly idling
- HT
- NUMA
- route IRQs of network and storage adapters to a core on the NUMA node they are on

Unusual

CPU Pinning



Understanding oversubscription and congestion

Linux scheduler statistics: linux-stable/Documentation/scheduler/sched-stats.txt

Next three are statistics describing scheduling latency:

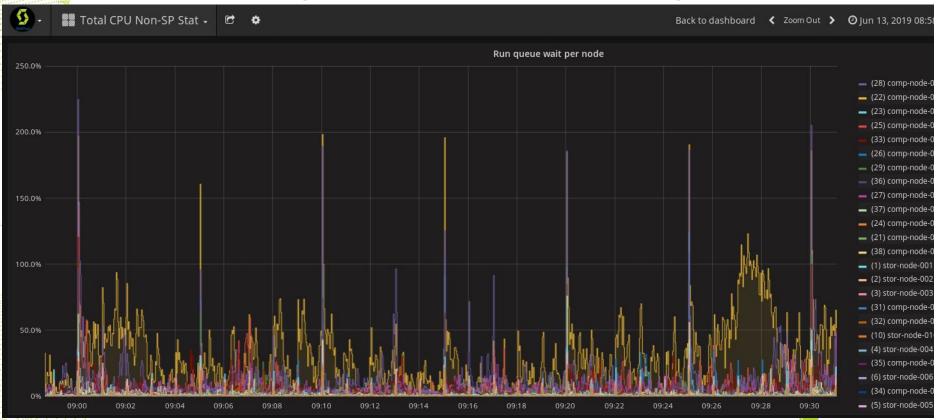
- 7) sum of all time spent running by tasks on this processor (in jiffies)
- 8) sum of all time spent waiting to run by tasks on this processor (in jiffies)
- 9) # of timeslices run on this cpu

20% CPU load with large wait time (bursty congestion) is possible 100% CPU load with no wait time, also possible

Measure CPU congestion!



Understanding oversubscription and congestion





Memory

Typical

- Dedicated RAM
- huge pages, THP
- NUMA
- use local-node memory if you can

Unusual

- Oversubscribed RAM
- balloon
- KSM (RAM dedup)



Agenda

- Hardware
- Compute CPU & Memory
- Networking
- Storage



Networking

Virtualized networking

Use virtio-net driver regular virtio vs vhost_net

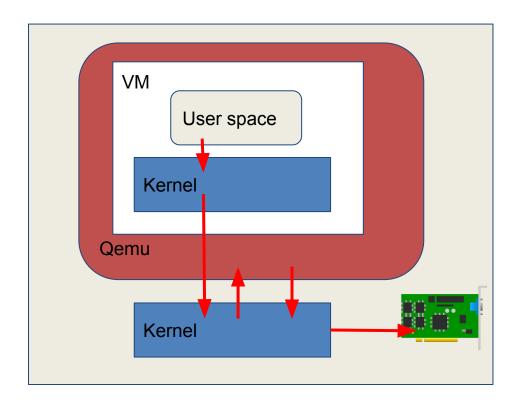
Linux Bridge vs OVS in-kernel vs OVS-DPDK

Pass-through networking

SR-IOV (PCIe pass-through)

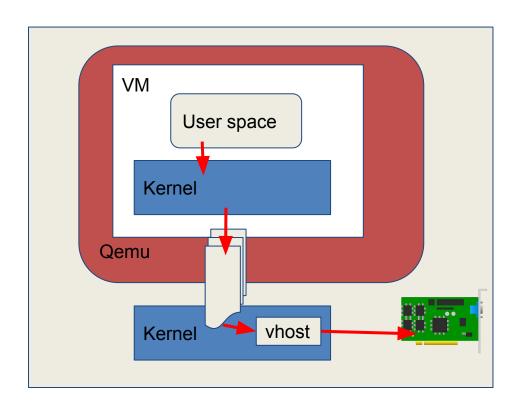


Networking - virtio



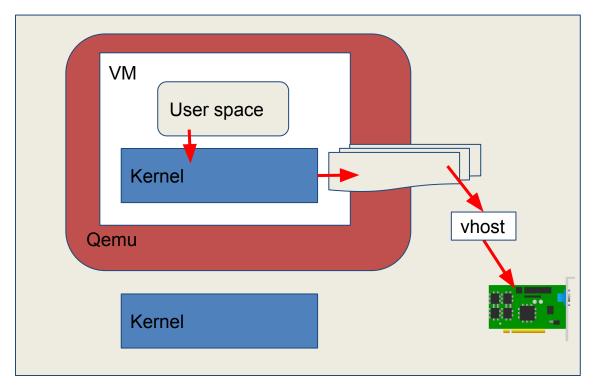


Networking - vhost





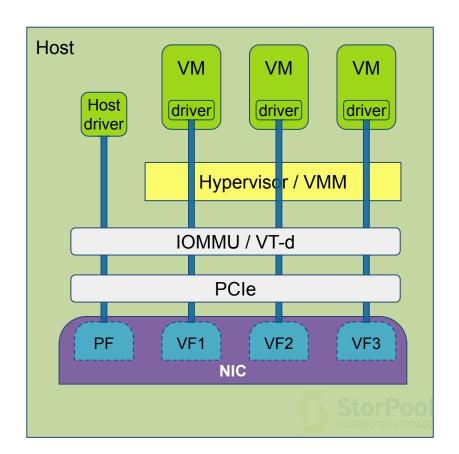
Networking - vhost-user

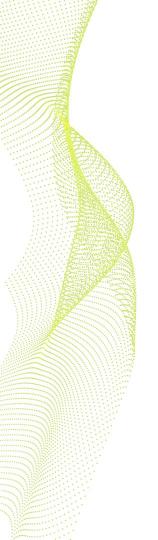




Networking - PCI Passthrough and SR-IOV

- Direct exclusive access to the PCI device
- SR-IOV one physical device appears as multiple virtual functions (VF)
- Allows different VMs to share a single PCIe hardware





Discussion



Agenda

- Hardware
- Compute CPU & Memory
- Networking
- Storage



Storage - virtualization

Virtualized

cache=none -- direct IO, bypass host buffer cache

io=native -- use Linux Native AIO, not POSIX AIO (threads)

virtio-blk vs virtio-scsi

virtio-scsi multiqueue

iothread

vs. Full bypass

SR-IOV for NVMe devices



Storage - vhost

Virtualized with qemu bypass

vhost

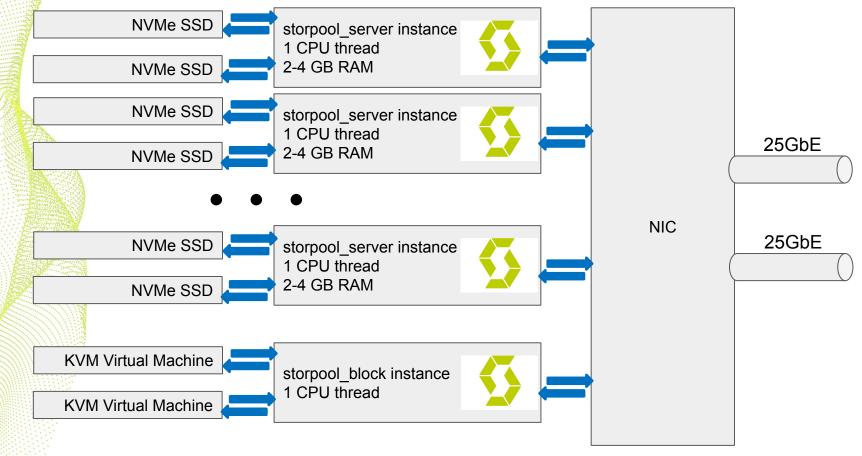
before:

guest kernel -> host kernel -> qemu -> host kernel -> storage system

after:

guest kernel -> storage system





- Highly scalable and efficient architecture
- Scales up in each storage node & out with multiple nodes



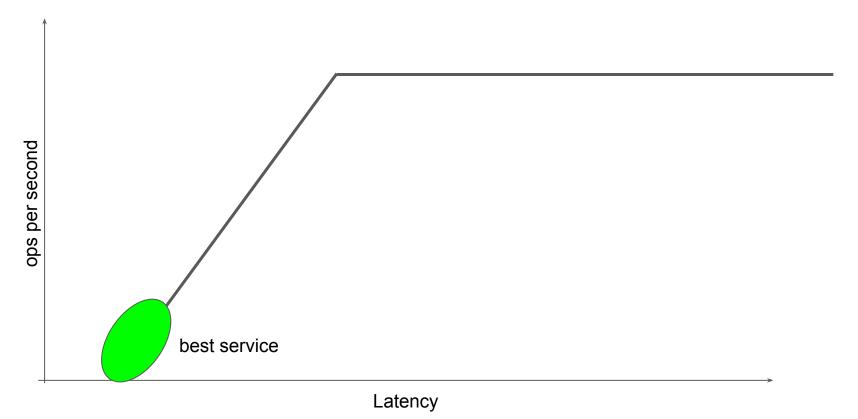
Storage benchmarks

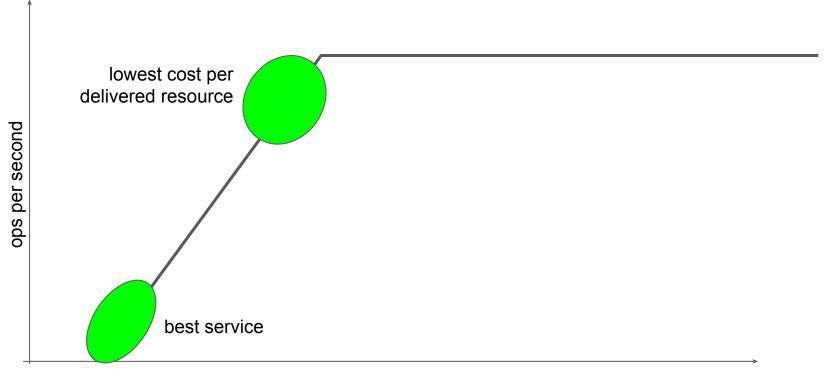
Beware: lots of snake oil out there!

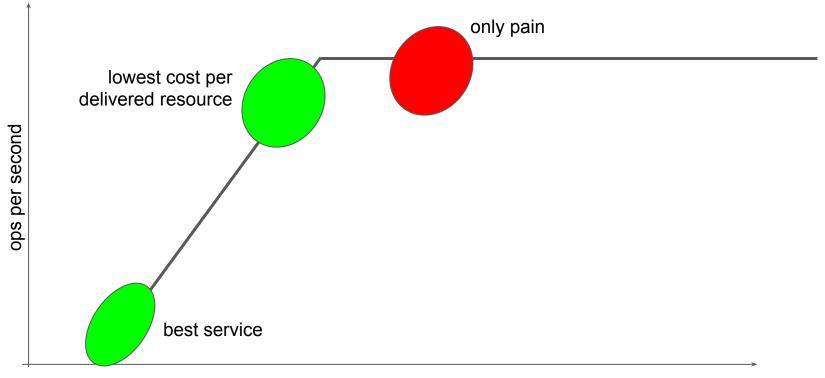
- performance numbers from hardware configurations totally unlike what you'd use in production
- synthetic tests with high iodepth 10 nodes, 10 workloads * iodepth 256 each. (because why not)
- testing with ramdisk backend

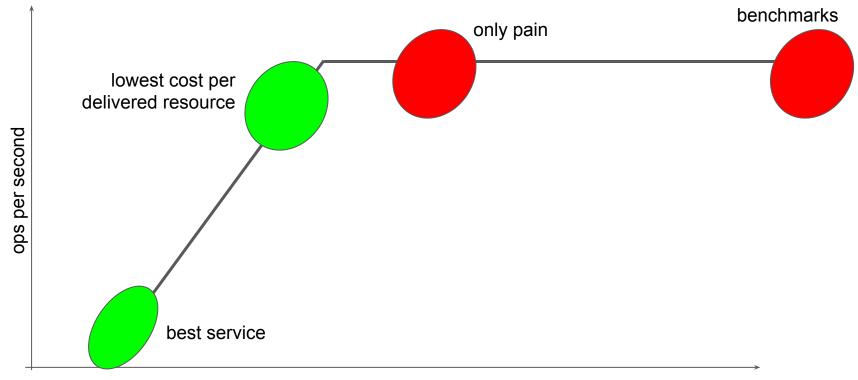
synthetic workloads don't approximate real world (example)



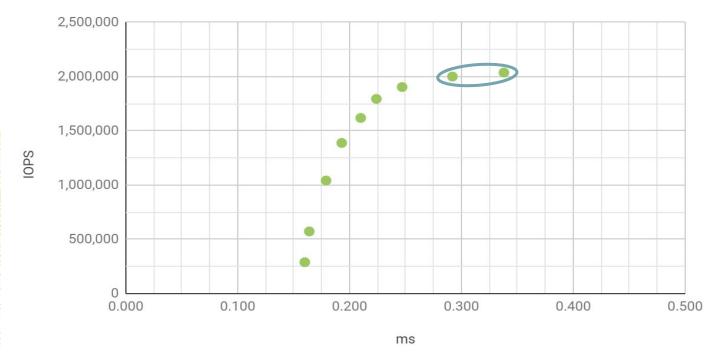








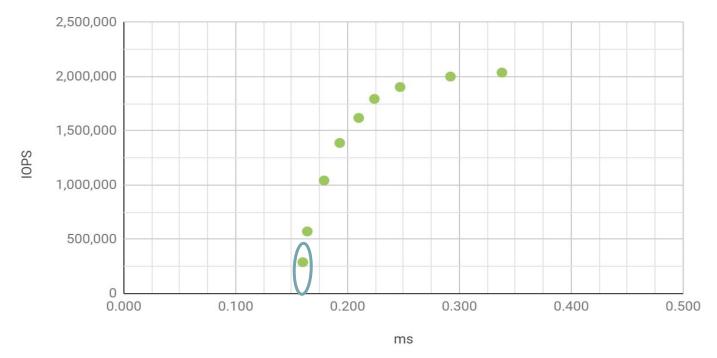




example1: 90 TB NVMe system - 22 IOPS per GB capacity example2: 116 TB NVMe system - 48 IOPS per GB capacity



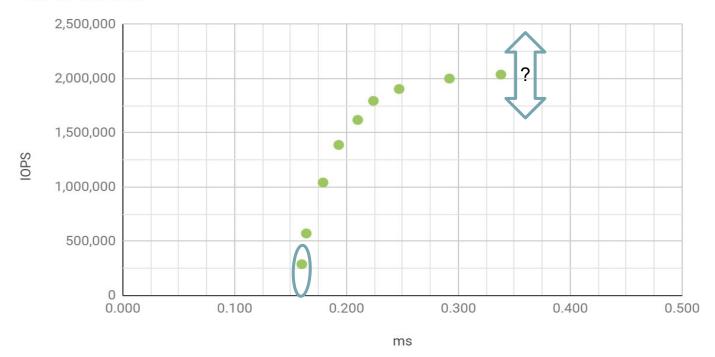




Real load

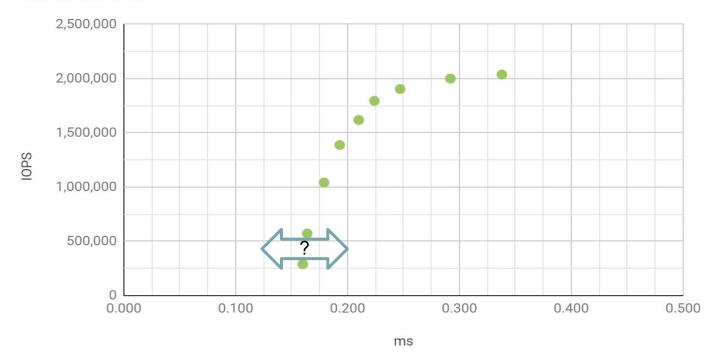


IOPS vs. ms

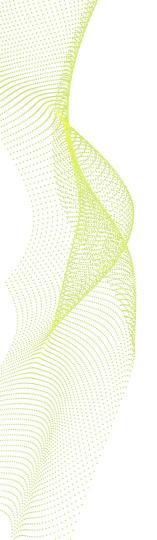




IOPS vs. ms







Discussion





Thank you!

Venko Moyankov venko@storpool.com

StorPool Storage www.storpool.com @storpool